

Kid Pix Studio

Publisher

Brøderbund

System Requirements

Macintosh

- Macintosh computer
- System 7.0.1 or higher
- 4MB of RAM
- CD-ROM drive
- Color monitor, 256 colors or larger

Other PC

- IBM or compatible 386DX processor or higher
- Windows 3.1 or Windows 95
- 4 MB of RAM required; 8 MB of RAM recommended
- CD-ROM drive
- Super VGA monitor, 256 colors, 640x480
- Windows compatible sound device

Optional

- External speaker
- Microphone
- kidDraw tablet
- TouchWindow
- Color printer

Software Description

Paint, draw, stamp, mix-up, move, or erase. The icon menus make *Kid Pix Studio* friendly for all children. Click a tool for immediate access to another menu bar displaying many options for that particular tool. Sound effects, in English or Spanish, are included with all choices. Use the Option and Shift keys in different combinations with over 1,300 stamps, and enlarge and shrink the stamps to different sizes. Use the same keys to obtain different effects with the painting tool. Also, children can use multicolor fill patterns and an assortment of fifty wacky brushes to paint. Children can start a new project using over a dozen different erasers, the bomb being a favorite. Question marks often turn into colorful surprises. Add letters and numbers to art projects with the text tool which offers a large selection of attributes. Sound (recorded or taken from the sound library) can be added to creations, and the entire product can be saved. Select from four printout options—tiny to regular. Use the “Slide Show” feature to display a collection of art complete with snappy transitions and amusing sounds. Older children can create their own animated stories, photo essays, or school presentations with the “Slide Show” feature. *Kid Pix Studio* offers many ways for children to express their creativity using the other art projects provided in the program. Children can choose “Kid Pix,” “Moopies,” “Wacky TV,” “Stampimator,” or “Digital Puppets.” If a child can point and click a mouse, that same child will enjoy *Kid Pix Studio* for hours and hours. The software program encourages creative expression in children of all ages.

Kid Pix Studio

Introduction

Kid Pix Studio is a program that can be used with any curriculum. It supports children in their creative thinking, encouraging free expression. Children can use a variety of items to tell a story, draw a picture, make a slide show, or add stamps.

Materials

- Computer
- *Kid Pix Studio*
- Books about artwork, artists, and creativity in the reading center
- A wide range of art materials in the writing and/or art center

Introductory Activity

Create a large mural using a variety of paints and brushes, crayons, markers, stamps, stickers, sponge shapes (letters and numbers), and finger paints. A variety of paper could be used from newspaper to textured wallpaper.

Computer Activity

Save children's artwork throughout a one- to two-week period. Print out one picture for each child (let the child choose), glue it to construction paper, and laminate it. Use as the child's placemat for snack time.

Connect the Quick Cam to the computer, using it in the "Wacky TV" portion of *Kid Pix Studio*. Draw pictures in the "Moopie" section. Open the pictures into the "Slide Show" section to create a moving picture show.

Extended Activity

- Introduce *ArtSpace* to the children, encouraging them to take a tour through the gallery and to stop at the studio to make their own creations.
- Create a class slide show of children's computer drawings. Ask the children to help choose the drawings, transitions, sounds, and play length. Display the slide show in the art gallery to share with visitors and/or families at the Grand Opening.

Summary

Writing, talking, drawing, laughing, and creating all occur when a child interacts with *Kid Pix Studio*. Children can create a masterpiece and share it with a friend who is sitting beside them; the whole class via a *Kid Pix Studio* slide show; or their family by printing it out and taking it home.

Kid Pix Studio

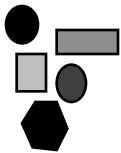
CURRICULUM INTEGRATION IDEAS

Art



- Create pictures with Crayola stamp markers on construction paper.
- Set up the easel and provide a variety of items to paint with (e.g., brushes, cotton balls, kitchen utensils, Q-tips) and with several colors of paint available.
- Fill spray bottles with watered-down tempera (washable) paint. Paint on an old sheet.
- Draw with crayons on textured paper (such as newsprint, cardboard, paper bags, and sandpaper).

Blocks/Manipulatives



- Build sculptures from wooden blocks.
- Display posters of famous sculptures.
- Add materials to decorate blocks (e.g., fabric scraps, feathers, ribbon, and yarn).
- Use puzzles of famous artists' works.
- Build creations with manipulative toys (such as LEGOs and Flexi Blocks).

Construction



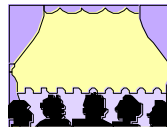
- Make pictures with rubber stamps and stickers.
- Create paper sculptures by rolling, crushing, or tearing paper.
- Make paper.
- Melt crayon pieces and make multicolored crayons for drawing.
- Construct with found items.
- Set up the woodworking table and construct sculptures with wood pieces.



Cooking/Snacks

- Offer a variety of snack foods (e.g., pretzels, crackers, Twigs, and cheese balls). Mix a firm dip with cream cheese, sour cream, and french onion dip mix to use as cement to build sculptures.
- Blend creative art mixes with an assortment of cereals, candies, dried fruits, and nuts.
- Color milk with food coloring. Use a pastry brush to paint the milk onto the bread. Toast the bread and eat Rainbow Toast.

Dramatic Play



- Design an art gallery where artists create and display their works for sale. Provide a selection of materials for creating artwork, including props (e.g., workshirts, hats, easels, tables, pedestals, old frames and mats, plaques, and cloth for drapes). Provide a computer in the art gallery for children to make computer artwork with graphic and tool-making programs. Display the children's artwork. Make an area of the art gallery for artwork that is for sale. Provide a cash register, phone, receipt book, price tags, and play money.
- Make a life-sized "Wacky TV" by using an appliance box with a large section cut out. Children can add control panels and knobs. Place a curtain across the screen that can be moved back and forth. Children can pretend to be on TV and have an audience.

Group/Individual Story Experiences

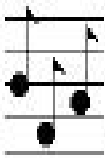


- Read *Ruby the Copycat* by Peggy Rathmann with the children. Ask the children to act out the story. Provide props.



- Conduct an art appreciation lesson with the children. Read *Visiting the Art Museum* by Laurene Brown and Marc Brown. Ask children to share their thoughts and ideas about the different art styles. Look at which art styles are the children's favorite and graph these.

Music/Movement



- Ask the children to form themselves into human sculptures. Take pictures or video so the children can look at their works later.
- Make people "Moopies."

Children can shake and move and then freeze when the teacher gives a signal.

- Play a variety of music, and children can paint to the rhythms.

Outdoor Play/Motor



- Take a nature walk and gather items for nature sculptures.
- Paint with water and large brushes on sidewalks, building walls, fences, or blacktop.
- Use crayons and draw on mural paper with toes. Children can put crayons between several toes and make large movements.
- Move the "Wacky TV" outside, and the children can incorporate wheel toys and outside equipment into their play.
- Fill spray bottles with colored water (food coloring) and paint on the snow.

Science/Math



- Create patterns with rubber stamps.
- Plan a study of colors. Experiment with mixing colors and making new ones.
- Experiment with erasers. Provide a variety of eraser types. Try erasing different mediums (e.g., paint, pencil, pen, and chalk).



Sensory

- Finger paint with different media. For a variation, paint with elbows, feet, or toes.
- Explore textures of different sculpting materials (e.g., sawdust, play dough, silly putty, or modeling clay).
- Put shredded paper in the sensory table and provide craft scissors, hole punches, shape punches, toilet paper tubes, and paper towel rolls.

Literacy Links



- Name and make a sign for the art gallery.
- Make plaques for artwork with the name of the work, the artist's name, and the date created.
- Write receipts for sales of artwork.
- Make price tags for artwork, an open/closed sign, and an hours of operations sign for the art gallery.
- Name and make a sign for the "Wacky TV."
- Label the art materials in the art gallery.
- Describe the Human Sculptures after reviewing the video or photographs. Make a book (either on paper, in *HyperStudio*, or on a slide show), and write the child's words along with the photograph or video.

Related Books, Poems & Stories



- *The Art Lesson* (T. de Paola)
- *Cherries and Cherry Pits* (V. Williams)
- *The Christmas Alphabet* (R. Sabuda)
- *Lucy's Picture* (N. Moon)
- *Monsters* (R. Hoban)
- *Ruby the Copycat* (P. Rathmann)
- *The Sweet and Sour Animal Book* (L. Hughes)
- *Visiting the Art Museum* (L. K. Brown & M. Brown)

Related Software



- *The Art Lesson*
- *Amazing Writing Machine*
- *ArtSpace*
- *Crayola Art Studio*
- *EA* Kids Art Center*
- *Kid's World*
- *KidWorks Deluxe*
- *Playskool Puzzles*

Related Websites



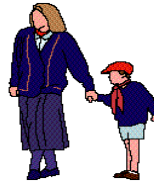
- **Art Kids Rule:**
artkidsrule.com/
- **Art Teacher on the Net:**
www.artmuseums.com
- **Crayola:**
www.crayola.com

Extensions Beyond the Classroom



- Visit an art museum. Many universities and colleges have their own museums or galleries.
- Visit a local artist and his or her studio.
- Take a field trip to a local commercial artist's office.
- Invite the high school art teacher to conduct a mini-lesson with the class.

Family Connections



- Invite families to the Grand Opening for the Class Artist Gallery. Make snacks for the families, including fruit punch. Have a ribbon cutting ceremony and invite the parents to cut the ribbon.
- Ask parents to donate materials for art projects.
- Invite family members to visit the classroom and share their artwork. Display art projects in the gallery's Featured Artist Exhibit.