

Software Levels of Interactivity

Level 1

Level 1 software, such as *Circletime Tales Deluxe*, offers limited choices, a predetermined path with a fixed response. Software found in this section has fixed graphics that cannot be controlled or manipulated.

Software Characteristics

- Minimal choices are offered.
- Path is predetermined.
- Choice response is fixed.
- Text (if any) is set and cannot be controlled or manipulated.
- Sound control is limited to on/off or up/down.
- Graphics are fixed and cannot be controlled or manipulated.

Software Examples

Animal Tales
Camp Frog Hollow
Circletime Tales Deluxe
Claws for Alarm: A Lesson in Fire Safety
Eensy and Friends
Five Green and Speckled Frogs
Mike Mulligan and His Steam Shovel
Monkeys Jumping on the Bed
New Frog and Fly
Press to Play – Animals
Rosie’s Walk
Storytime Tales
Switch Intro

Level 2

Level 2 software, such as *JumpStart Toddlers*, offers multiple choices with a divergent but predictable path. Text is set and cannot be controlled or manipulated.

Software Characteristics

- Multiple choices are offered.
- Path is divergent but predictable.
- Choice response is varied.
- Text (if any) is set and cannot be controlled or manipulated.
- Sound control is limited to on/off or up/down.
- Graphics are fixed and cannot be controlled or manipulated.

Software Examples

<i>The Art Lesson</i>	<i>Imo and the King</i>
<i>Arthur’s Birthday</i>	<i>JumpStart Toddlers</i>
<i>The Backyard</i>	<i>Just Grandma and Me</i>
<i>Bailey’s Book House</i>	<i>Just Me and My Dad</i>
<i>Bala Yaga and the Magic Geese</i>	<i>Little Monster at School</i>
<i>The Berenstain Bears Get in a Fight</i>	<i>McGee Series</i>
<i>The Berenstain Bears in the Dark</i>	<i>More Bugs in a Box</i>
<i>Dr. Seuss’s ABC</i>	<i>The Playroom</i>
<i>Fatty Bears Birthday Surprise</i>	<i>Reader Rabbit Toddler</i>
<i>Fisher-Price Toddler</i>	<i>Sheila Rae the Brave</i>
<i>Franklin Learns Math</i>	<i>Stellaluna</i>
<i>Harry and the Haunted House</i>	<i>The Tortoise and the Hare</i>
<i>How Many Bugs in a Box?</i>	<i>The Ugly Duckling</i>

Level 3

Green Eggs and Ham is designated as Level 3 software since it offers multiple choices with a divergent path, which provides the child with moderate control. The graphics found in Level 3 software are fixed and cannot be controlled or manipulated.

Software Characteristics

- Multiple choices are offered.
- Path is divergent and user is given moderate control.
- Choice response is varied.
- Text (if any) is set and cannot be controlled or manipulated.
- Sound control is limited to on/off or up/down.
- Graphics are fixed and cannot be controlled or manipulated.

Software Examples

<p><i>A to Zap!</i> <i>ArtSpace</i> <i>Awesome Animated</i> <i>Monster Maker</i> <i>Busytown</i> <i>The Cat in the Hat</i> <i>Darby the Dragon</i> <i>Dinosaur Adventure 3D</i> <i>Dinosaur in the Garden</i> <i>Easy Bake Oven CD-ROM Playset</i> <i>Green Eggs and Ham</i> <i>How Things Work in Busytown</i> <i>James Discovers Math</i> <i>Just Grandma & Me 2.0</i> <i>Just Me and My Mom</i> <i>Kid's Zoo</i></p>	<p><i>Let's Explore the Airport with Buzzy</i> <i>Let's Explore the Farm with Buzzy</i> <i>Let's Explore the Jungle with Buzzy</i> <i>Millie and Bailey Preschool</i> <i>Mixed-up Mother Goose</i> <i>My First Amazing World Explorer</i> <i>My First Incredible, Amazing Dictionary</i> <i>Nick Jr. Play Math</i> <i>Ozzie's World</i> <i>Pippi Longstocking</i> <i>Putt Putt Goes to the Moon</i> <i>Putt Putt Joins the Parade</i> <i>Ruff's Bone</i> <i>Sammy's Science House</i> <i>Tonka Dig'n Rigs Playset</i> <i>Trudy's Time and Place</i></p>
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Level 4

Software such as *Kid Pix*, which offers multiple choices with a divergent path and total control over the program, are considered to be Level 4. Graphics can be controlled or manipulated.

Software Characteristics

- Multiple choices are offered.
- Path is divergent and user is given total control.
- Choice response is varied.
- Text (if any) can be controlled or manipulated.
- Sound control is limited
- Graphics can be somewhat controlled or manipulated.

Software Examples

Amazing Animals
The Amazing Writing Machine
Big Job
Blue's Art Time Activities
Chicka Chicka Boom Boom
ClarisWorks for Kids
Crayola Art Studio
*EA *Kids Art Center*
Explore-a-Story Series
Franklin's Activity Center
Gryphon Bricks

I Spy
I Spy Junior Puppet Playhouse
Kid Works Deluxe
Playskool Puzzles
Stanley's Sticker Stories

Storybook Weaver
Thinkin Things Collection 1
Tonka Construction 2

Level 5

HyperStudio is designated as Level 5 interactivity since it offers a wide variety of choices with complete control over software elements. The software is adaptable to the child and curriculum when implemented by the teacher and/or family.

Software Characteristics

User is given a wide variety of choices and has total control over the following elements:

- Path
- Responses
- Text
- Sound and sound effects
- Graphics
- Content

Software Examples

Blocks in Motion
Crayola Make a Masterpiece
Easybook
HyperStudio
KidDesk Family Edition
Kid Pix 3
Logo
Theme Weave